LEARN GAME DEVELOPMENT WITH UNITY3D

Gaming is awesome! Why not learn to build your own?

*Learn the fundamentals of how to create a game from scratch!

*Project Based Learning

*We will use Unity3D as the game engine.

*Learn from instructors with over 20 years of combined experience in game design, project management, game development, game art experience!

Date: January 3 - 24, 2019
Time: Tuesdays & Thursdays, 4-5:30PM
Location: The Tech Incubator @ Queens College

RSVP: bit.ly/unity3dqc

Q TECH INCUBATOR @ Queens College

LURIK LABS